### Fourteenth International Conference on Grey Literature

## An Environment Supporting the Production of Live Research Objects

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### Understanding Scientific Research





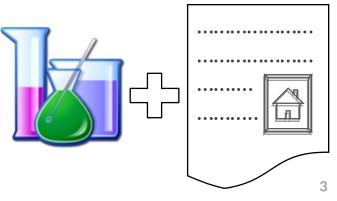
"Publishing data in a reusable form to support findings must be mandatory" [Science as an Open Enterprise, The Royal Society]

- all the elements exploited (primarily grey elements)are not available or not linked to the scientific result;
- It makes difficult to completely understand the results;
- It makes difficult to validate the results.





- An abstraction for communicating, sharing and reusing research results:
  - aggregate all the "pieces" that contribute to a research result.

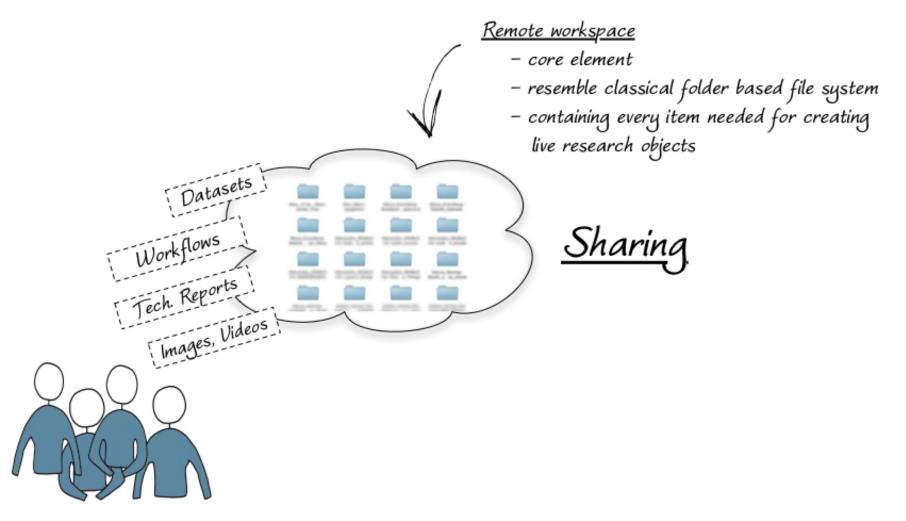


How can all these pieces stand together?

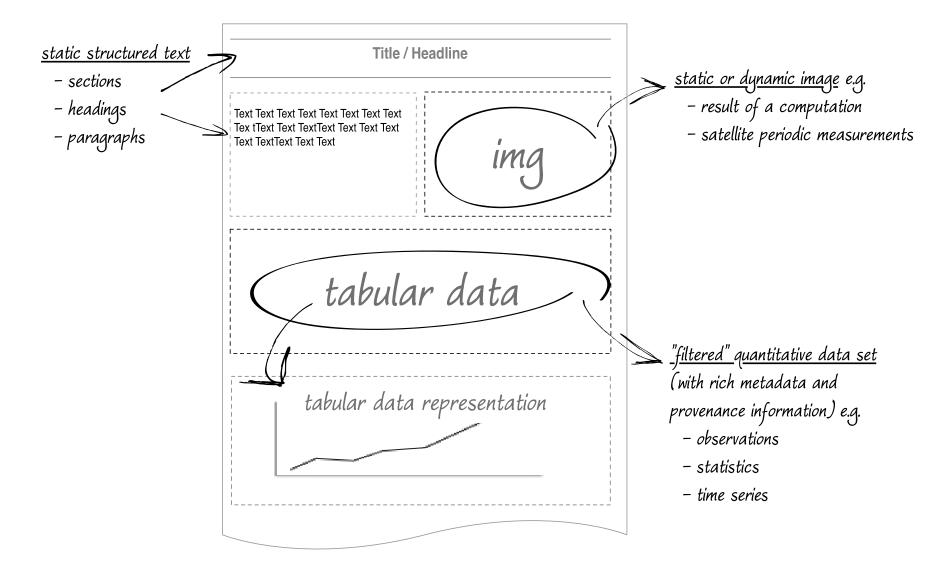
How can you produce live research objects?

GL14 - M. Assante et al. An Environment Supporting the Production of Live Research Objects - 29/30 November, Rome

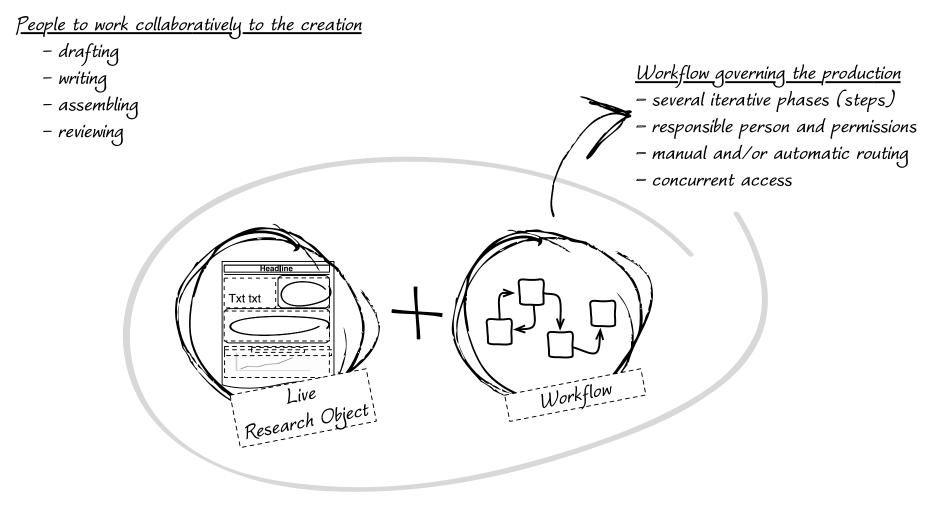
# The idea: producing live research object/ Virtual workspace



### Producing live research object/ Editing phase



### Producing live research object/ **collaborative work**





- Virtual Workspace
  - from binary files to compound information objects
- Editing framework
  - define the structure of a live research object
  - entering content and compile them
- Workflow Engine
  - define the workflow governing their production
  - specifying the phases and users



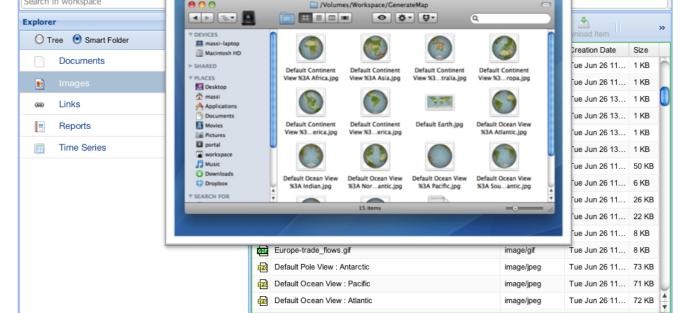
### 15 items

Workspace Search in workspace 00 < > ET -Explorer

#### Users can organise and share very different items 7

Virtual Workspace

- tabular data, species distribution maps, time series 7
- 7 Sharing
- 7 Smart Folders
- 7 **Desktop Access**





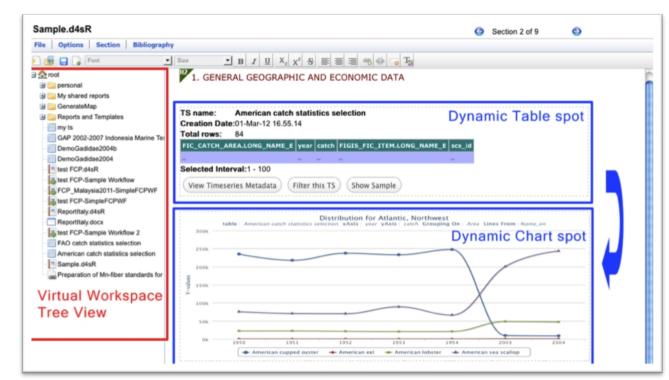


- Defining the structure
  - define the structure of a live research object
  - component oriented approach (static & dynamic)

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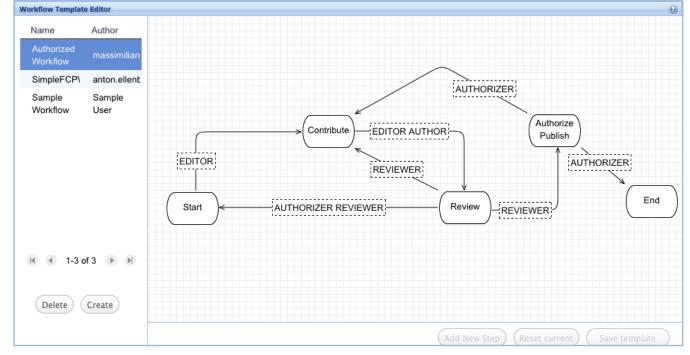
- Compiling a Live research object
  - compliant with one of the defined templates
  - complete or instantiate the dynamic components



### Workflow Engine – defining a workflow

- Work collaboratively to the creation of a live research object
- Define the workflow governing the production of a live research object
- Reuse

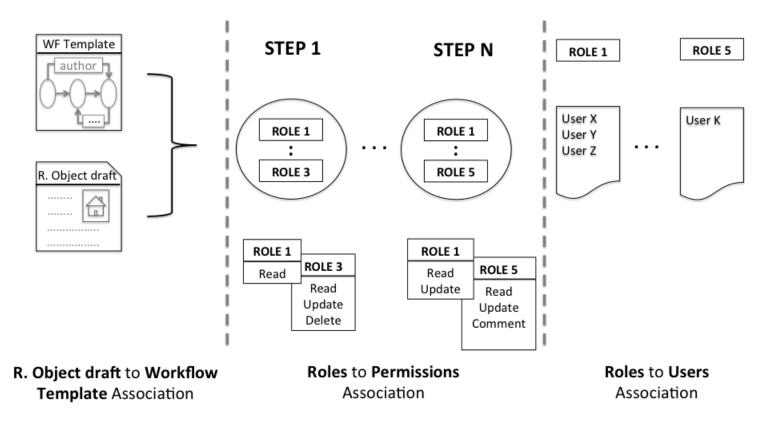




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### Workflow Engine – associating Research Objects

- Specify the steps and the relative responsible actor(s)
  - 3 phases



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# Production of live research objects: behind the

### scenes

exploits the capabilities offered by an underlying Data Infrastructure\* (DI).

[\*digital infrastructure for data sharing and consumption]

- The *gCube* software system, whose technological development has been coordinated by ISTI-CNR and funded by E.C implements the **DI** approach.
  - operates a large federation of computational and storage resources;
  - equipped with software frameworks for data management;
  - supported data types cover a wide spectrum ranging from tabular data to research products.



**Shedoo**o





- Production of Live Research Objects aimed at estimating the probability of marine species distribution in a global scale:
  - **some descriptive text**
  - data on the species gathered from authoritative data sources
  - environmental data reporting on ecological elements
  - algorithms aimed at estimating the probability of the occurrence of a species in a given area
  - images of maps resulting from the algorithm(s)

### Conclusion



- A comprehensive framework supporting the entire lifecycle of Live Research Objects production and management
- It has been designed and implemented in the context of two successive EU projects:
  - D4Science-II (<u>www.d4science.eu</u>)
  - iMarine (<u>www.i-marine.eu</u>)
- Available as a WebApp in the D4Science e-Infrastructure http://www.d4science.org/